
phuzzy Documentation

Release 0.7.4

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CHAPTER 1

phuzzy

Fuzzy calculation in Python.

- Free software: MIT license
- Documentation: <https://phuzzy.readthedocs.io>.

1.1 Features

- TODO

1.2 Credits

This package was created with [Cookiecutter](#) and the [audreyr/cookiecutter-pypackage](#) project template.

CHAPTER 2

Installation

2.1 Stable release

To install phuzzy, run this command in your terminal:

```
$ pip install phuzzy
```

This is the preferred method to install phuzzy, as it will always install the most recent stable release.

If you don't have `pip` installed, this [Python installation guide](#) can guide you through the process.

2.2 From sources

The sources for phuzzy can be downloaded from the [Github repo](#).

You can either clone the public repository:

```
$ git clone git://github.com/lepy/phuzzy
```

Or download the [tarball](#):

```
$ curl -OL https://github.com/lepy/phuzzy/tarball/master
```

Once you have a copy of the source, you can install it with:

```
$ python setup.py install
```

CHAPTER 3

Usage

To use phuzzy in a project:

```
1 import phuzzy
2 tn = phuzzy.TruncNorm(alpha0=[2, 3], alpha1=[], number_of_alpha_levels=15, name="t")
3 tri = phuzzy.Triangle(alpha0=[1, 4], alpha1=[2], number_of_alpha_levels=5)
4 f = tn + tri
5 print(f.df)
```

3.1 available shapes

3.1.1 Uniform

```
1 import phuzzy.mpl as phm
2 uni = phm.Uniform(alpha0=[1, 4], number_of_alpha_levels=5, name="x")
3 uni.plot(show=True, filepath="/tmp/uniform.png", title=True)
```

3.1.2 Triangle

```
1 import phuzzy.mpl as phm
2
3 tri = phm.Triangle(alpha0=[1, 4], alpha1=[2], number_of_alpha_levels=5)
4 tri.plot(show=False, filepath="/tmp/triangle.png", title=True)
```

3.1.3 Trapezoid

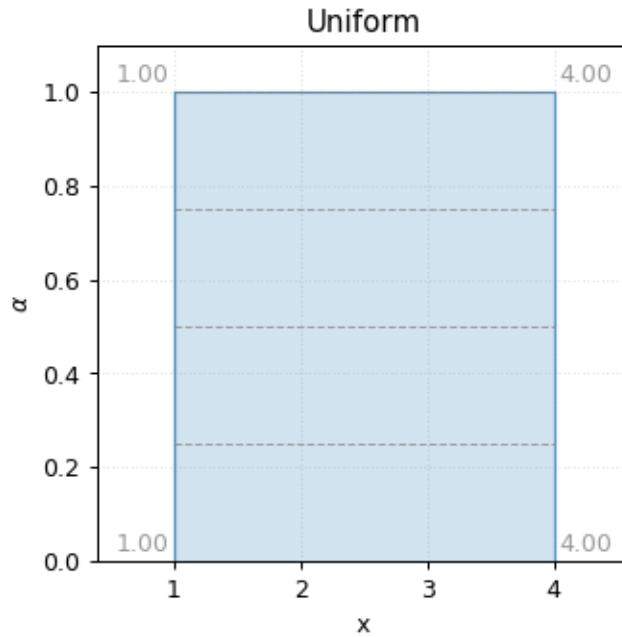


Fig. 1: Uniform fuzzy number (this is just an interval)

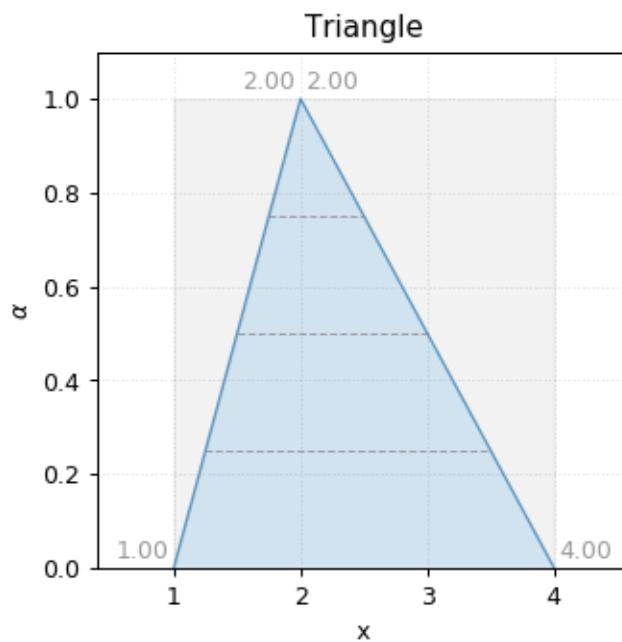


Fig. 2: Triangle fuzzy number

```

1 import phuzzy.mpl as phm
2 trap = phm.Trapezoid(alpha0=[1, 5], alpha1=[2, 3], number_of_alpha_levels=5)
3 trap.plot(show=False, filepath="/tmp/trapezoid.png", title=True)

```

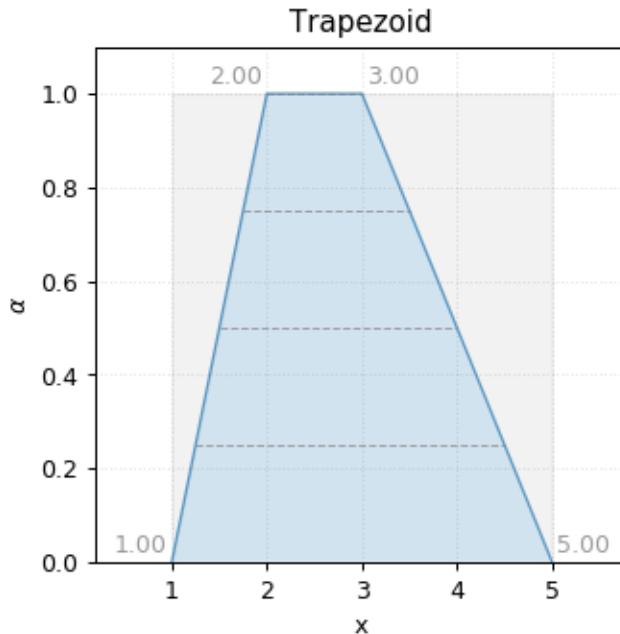


Fig. 3: Trapezoid fuzzy number

3.1.4 TruncNorm

```

1 import phuzzy.mpl as phm
2 tn = phm.TruncNorm(alpha0=[1, 3], number_of_alpha_levels=15, name="x")
3 tn.plot(show=False, filepath="/tmp/truncnorm.png", title=True)

```

3.1.5 TruncGenNorm

```

1 import phuzzy.mpl as phm
2 tgn = phm.TruncGenNorm(alpha0=[1, 4], alpha1=[2, 3], number_of_alpha_levels=15,
3                         beta=3.)
3 tgn.plot(show=False, filepath="/tmp/truncgennorm.png", title=True)

```

3.1.6 Superellipse

```

1 import phuzzy.mpl as phm
2 se = phm.Superellipse(alpha0=[-1, 2.], alpha1=None, m=1.0, n=.5, number_of_alpha_
3                         levels=17)
3 se.plot(show=True, filepath="/tmp/superellipse.png", title=True)

```

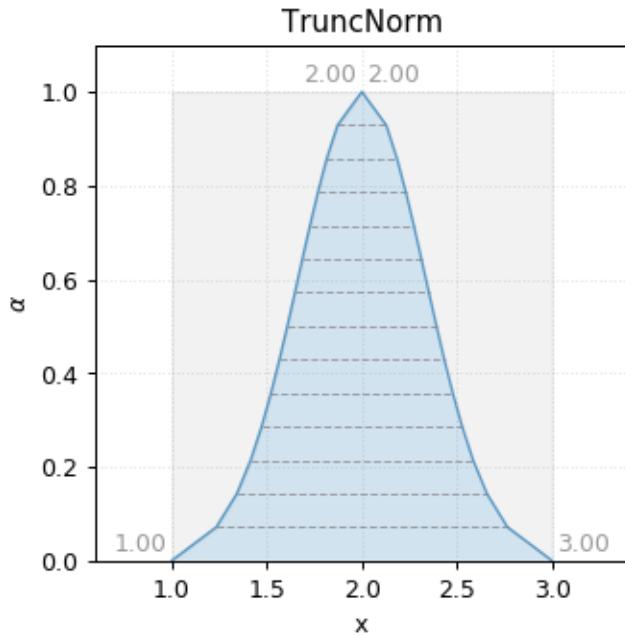


Fig. 4: TruncNorm fuzzy number

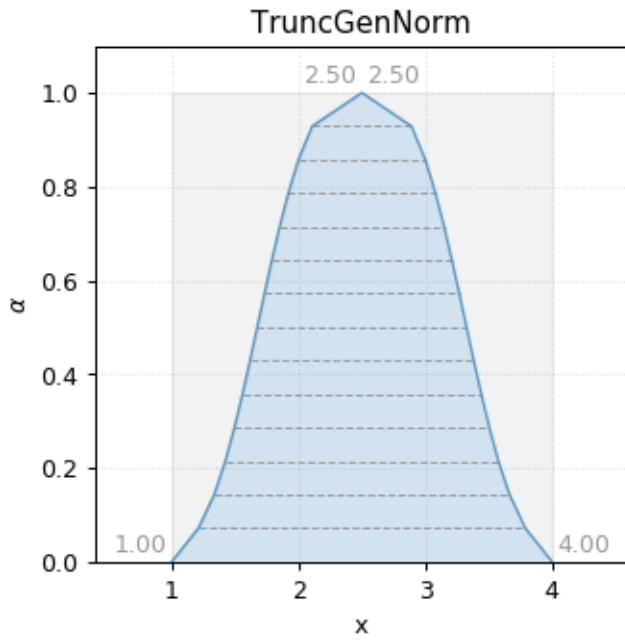


Fig. 5: TruncGenNorm fuzzy number

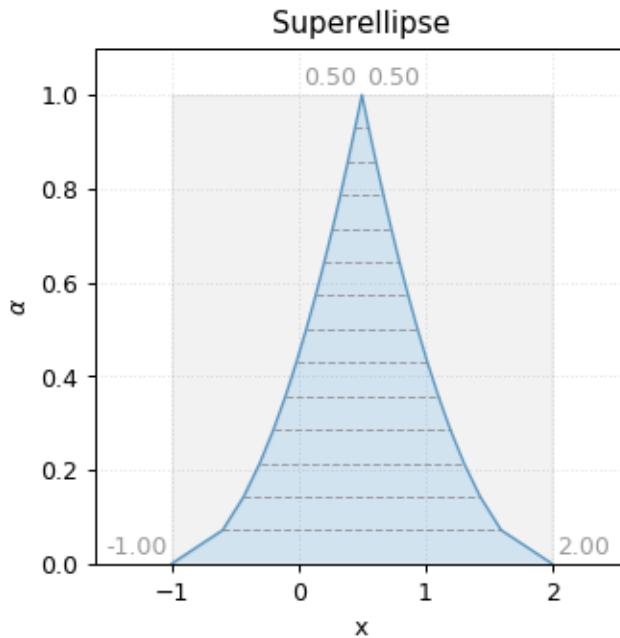


Fig. 6: Superellipse fuzzy number

3.2 basic operations

3.2.1 Addition

$$z = x + y$$

```

1 x = phuzzy.Trapezoid(alpha0=[0, 4], alpha1=[2, 3], number_of_alpha_levels=5)
2 y = phuzzy.TruncNorm(alpha0=[1, 3], number_of_alpha_levels=15, name="y")
3 z = x + y
4 z.name = "x+y"

```

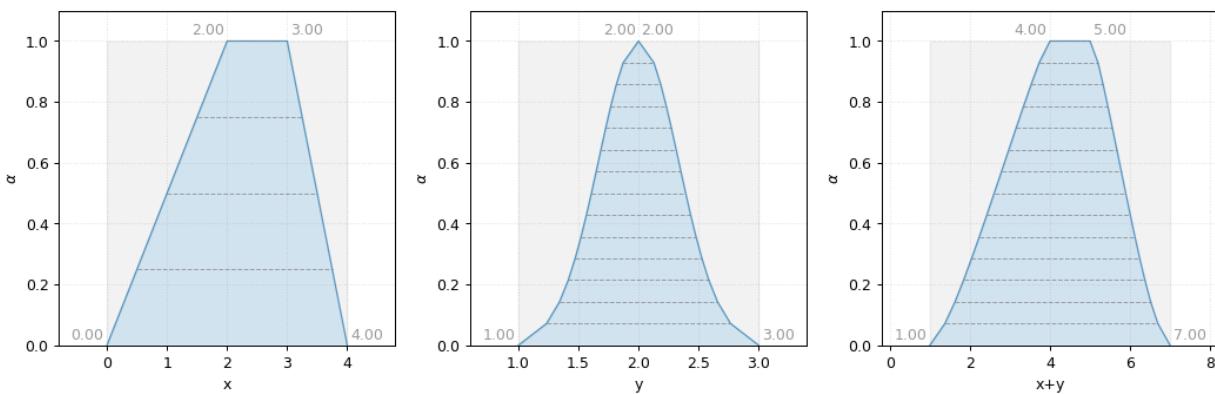


Fig. 7: Addition of fuzzy numbers

$$z = 3 + x$$

```

1 x = phuzzy.Trapezoid(alpha0=[0, 4], alpha1=[2, 3], number_of_alpha_levels=5)
2 z = 3 + x
3 z = x + 3

```

3.2.2 Subtraction

$$z = x - y$$

```

1 x = phuzzy.Trapezoid(alpha0=[0, 4], alpha1=[2, 3], number_of_alpha_levels=5)
2 y = phuzzy.TruncNorm(alpha0=[1, 3], number_of_alpha_levels=15, name="y")
3 z = x - y
4 z.name = "x-y"

```

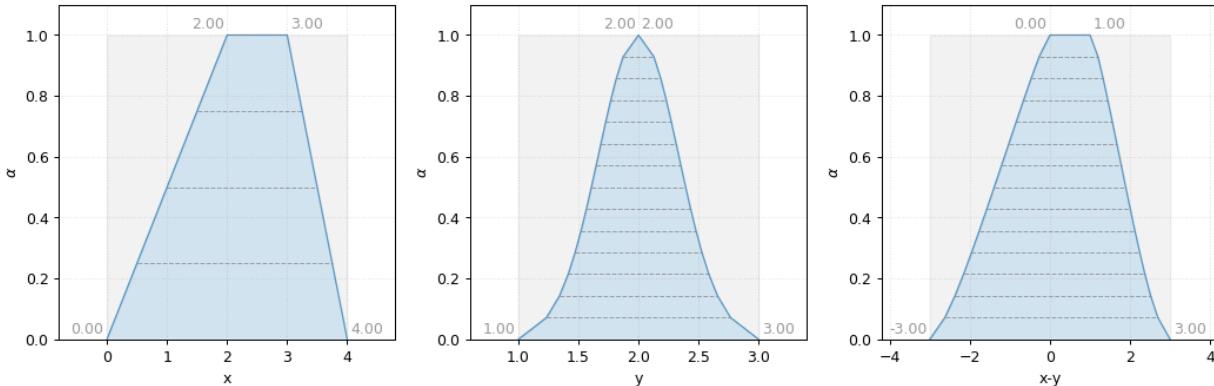


Fig. 8: Subtraction of fuzzy numbers

$$y = 3 - x$$

$$z = x - 3$$

```

1 x = phuzzy.Trapezoid(alpha0=[0, 4], alpha1=[2, 3], number_of_alpha_levels=5)
2 y = 3 - x
3 z = x - 3

```

3.2.3 Multiplication

$$z = xy$$

```

1 x = phuzzy.Trapezoid(alpha0=[0, 4], alpha1=[2, 3], number_of_alpha_levels=5)
2 y = phuzzy.TruncNorm(alpha0=[1, 3], number_of_alpha_levels=15, name="y")
3 z = x * y
4 z.name = "x*y"

```

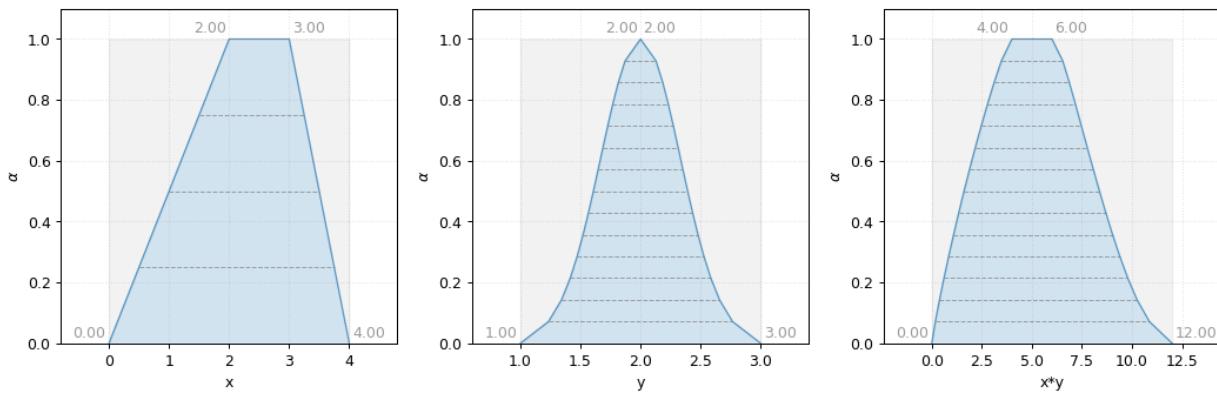


Fig. 9: Multiplication of fuzzy numbers

$$z = 3x$$

```

1 x = phuzzy.Trapezoid(alpha0=[0, 4], alpha1=[2, 3], number_of_alpha_levels=5)
2 z = 3 * x
3 z = x * 3

```

3.2.4 Division

$$z = \frac{x}{y}$$

```

1 x = phuzzy.Trapezoid(alpha0=[0, 4], alpha1=[2, 3], number_of_alpha_levels=5)
2 y = phuzzy.TruncNorm(alpha0=[1, 3], number_of_alpha_levels=15, name="y")
3 z = x / y
4 z.name = "x/y"

```

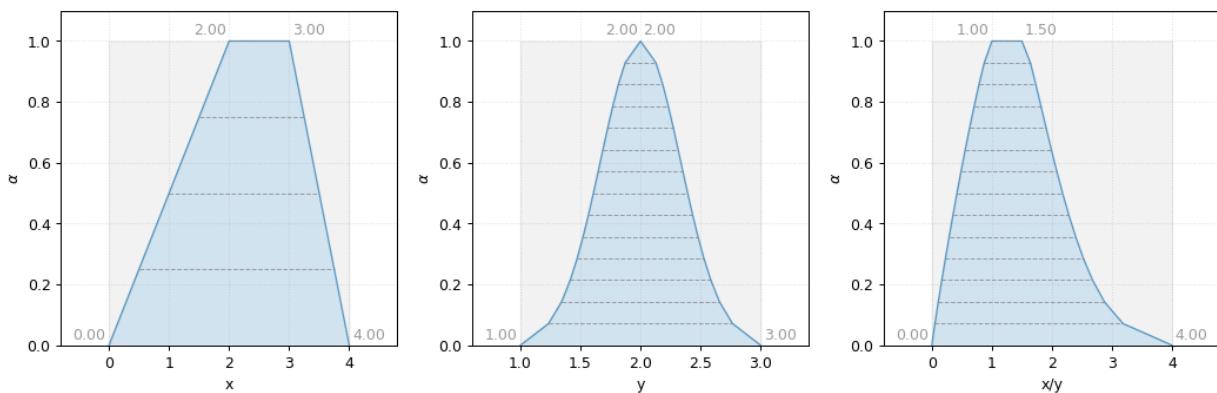


Fig. 10: Division of fuzzy numbers

$$y = 3/x$$

$$z = x/3$$

```

1 x = phuzzy.Trapezoid(alpha0=[0, 4], alpha1=[2, 3], number_of_alpha_levels=5)
2 z = 3 / x
3 z = x / 3

```

3.2.5 Exponentiation

$$z = x^y$$

```

1 x = phuzzy.Trapezoid(alpha0=[0, 4], alpha1=[2, 3], number_of_alpha_levels=5)
2 y = phuzzy.TruncNorm(alpha0=[1, 3], number_of_alpha_levels=15, name="y")
3 z = x ** y
4 z.name = "x^y"

```

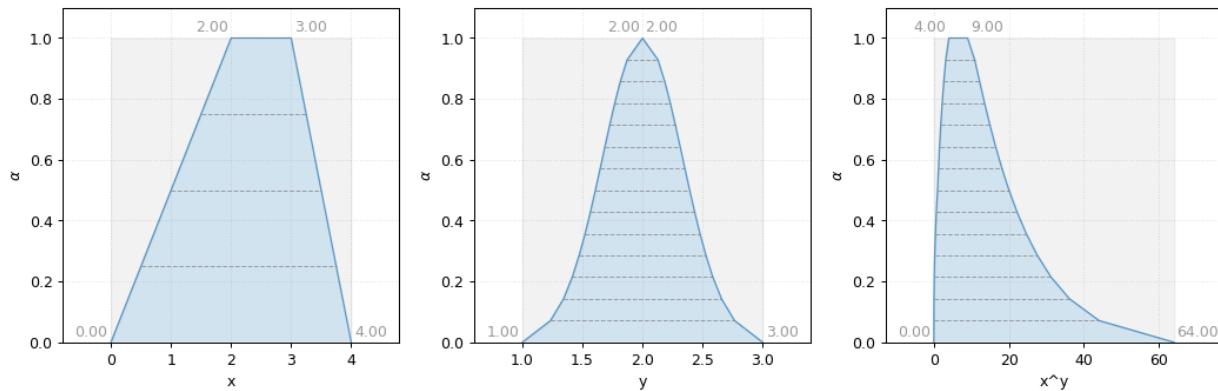


Fig. 11: Power operation with fuzzy numbers

$$z = x^3$$

```

1 x = phuzzy.Trapezoid(alpha0=[0, 4], alpha1=[2, 3], number_of_alpha_levels=5)
2 z = x**3

```

3.2.6 Negation

$$z = -x$$

```

1 x = phuzzy.Trapezoid(alpha0=[0, 4], alpha1=[2, 3], number_of_alpha_levels=5)
2 z = -x

```

3.2.7 Absolute value

$$z = |x|$$

```
1 x = phuzzy.Trapezoid(alpha0=[-1, 4], alpha1=[2, 3], number_of_alpha_levels=5)
2 z = abs(x)
3 z = x.abs()
```


CHAPTER 4

Shapes

4.1 Uniform

```
1 import phuzzy.mpl as phm
2 uni = phm.Uniform(alpha0=[1, 4], number_of_alpha_levels=5, name="x")
3 uni.plot(show=True, filepath="/tmp/uniform.png", title=True)
```

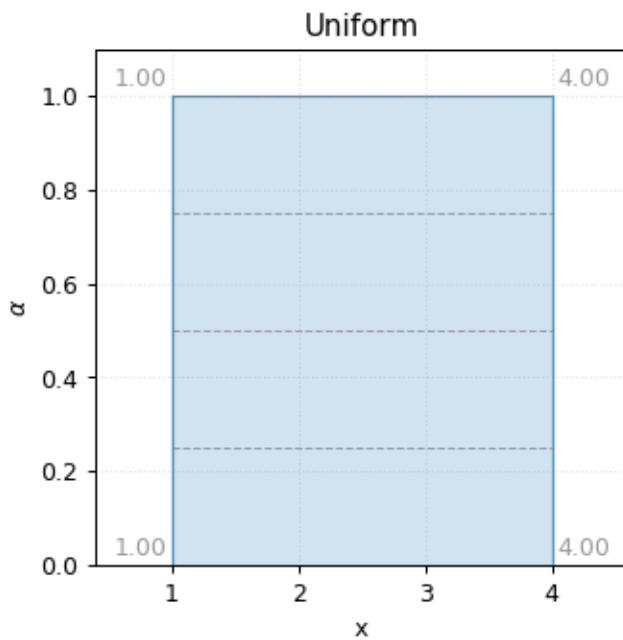


Fig. 1: Uniform fuzzy number

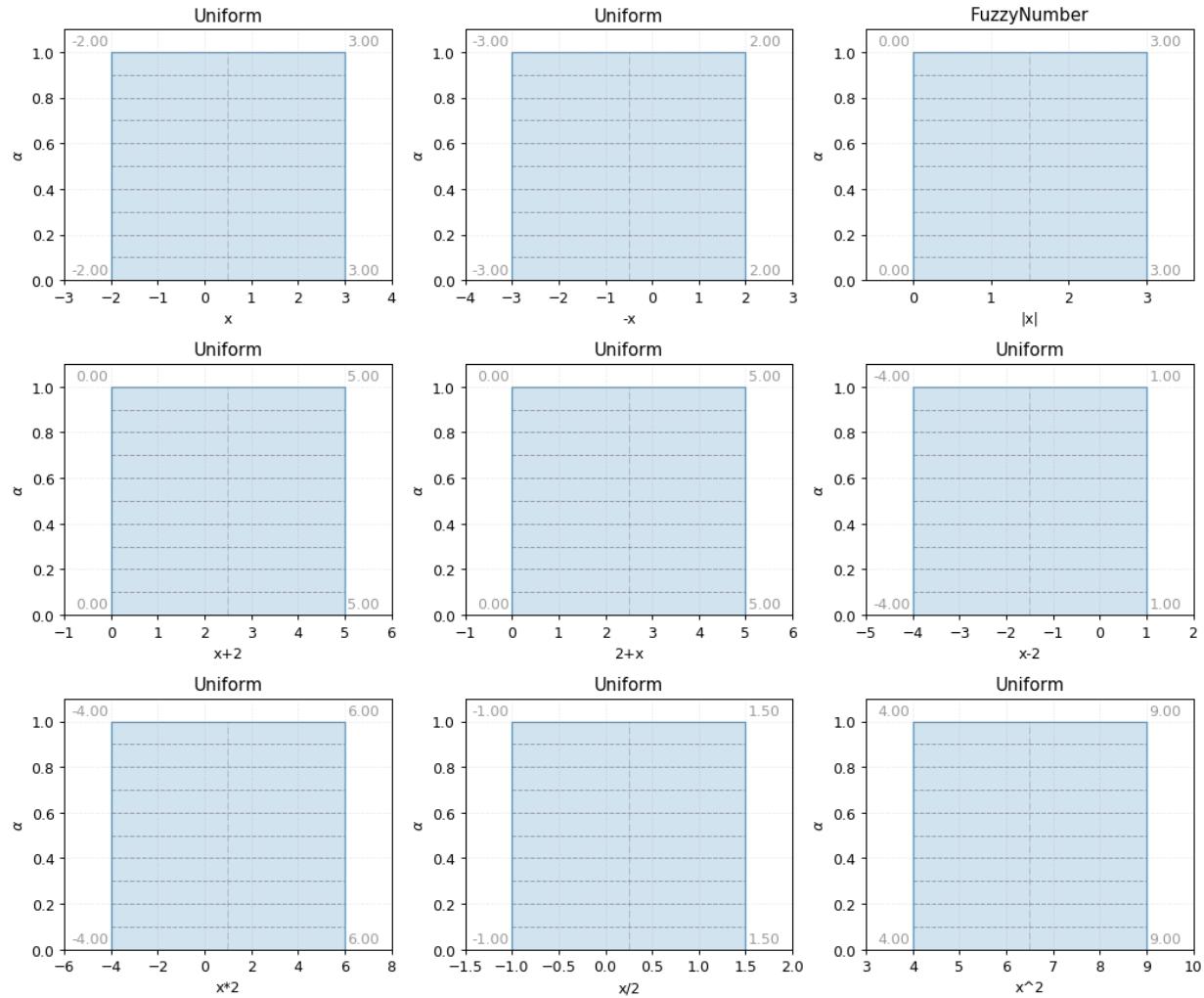


Fig. 2: Uniform fuzzy number operations

4.2 Triangle

```

1 import phuzzy.mpl as phm
2
3 tri = phm.Triangle(alpha0=[1, 4], alpha1=[2], number_of_alpha_levels=5)
4 tri.plot(show=False, filepath="/tmp/triangle.png", title=True)

```

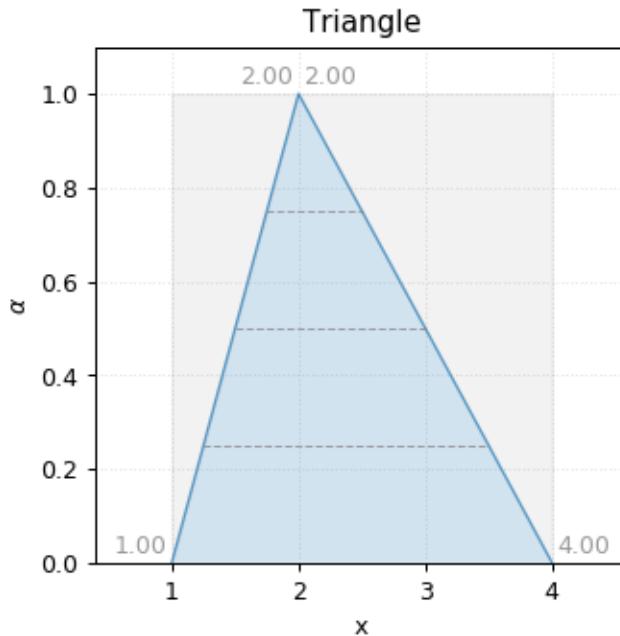


Fig. 3: Triangle fuzzy number

4.3 Trapezoid

```

1 import phuzzy.mpl as phm
2 trap = phm.Trapezoid(alpha0=[1, 5], alpha1=[2, 3], number_of_alpha_levels=5)
3 trap.plot(show=False, filepath="/tmp/trapezoid.png", title=True)

```

4.4 TruncNorm

```

1 import phuzzy.mpl as phm
2 tn = phm.TruncNorm(alpha0=[1, 3], number_of_alpha_levels=15, name="x")
3 tn.plot(show=False, filepath="/tmp/truncnorm.png", title=True)

```

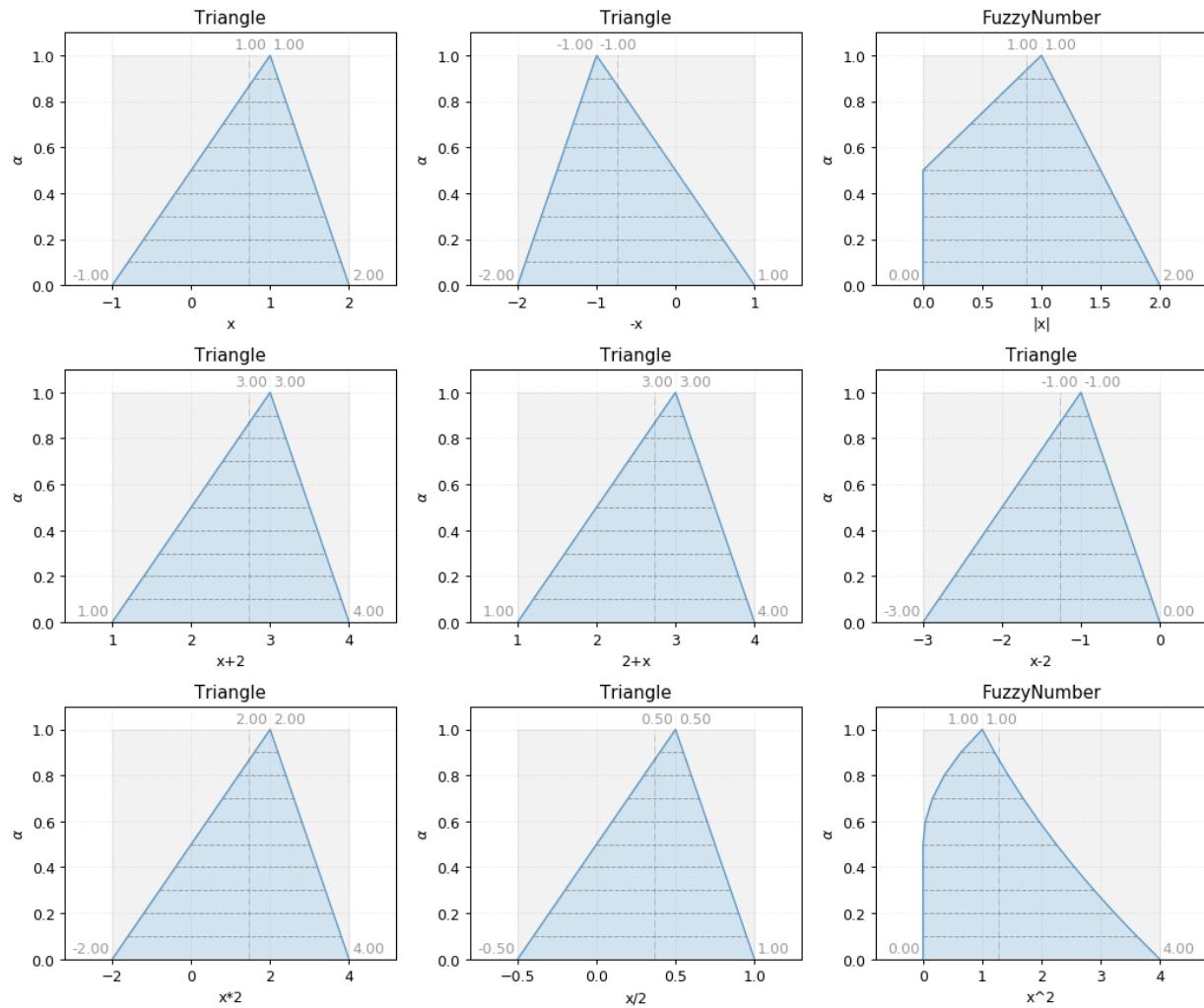


Fig. 4: Triangle fuzzy number operations

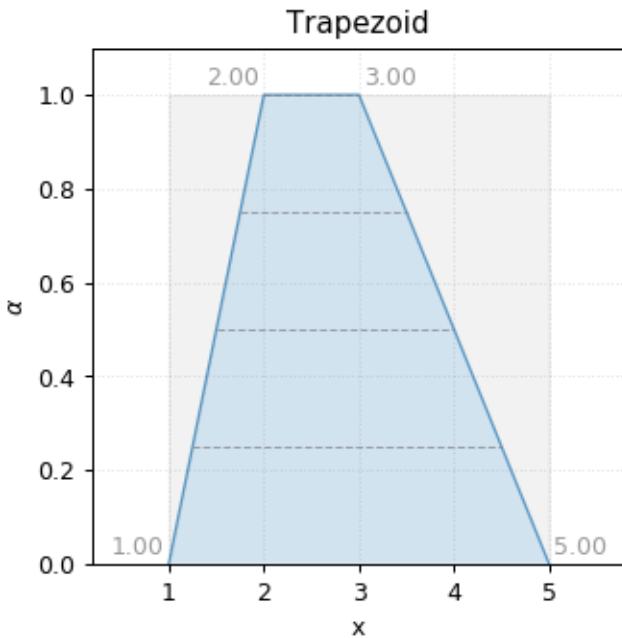


Fig. 5: Trapezoid fuzzy number

4.5 TruncGenNorm

```

1 import phuzzy.mpl as phm
2 tgn = phm.TruncGenNorm(alpha0=[1, 4], alphal=[2, 3], number_of_alpha_levels=15,
3                           ↪beta=3.)
3 tgn.plot(show=False, filepath="/tmp/truncgennorm.png", title=True)

```

4.6 Superellipse

```

1 import phuzzy.mpl as phm
2 se = phm.Superellipse(alpha0=[-1, 2.], alphal=None, m=1.0, n=.5, number_of_alpha_
3                           ↪levels=17)
3 se.plot(show=True, filepath="/tmp/superellipse.png", title=True)

```

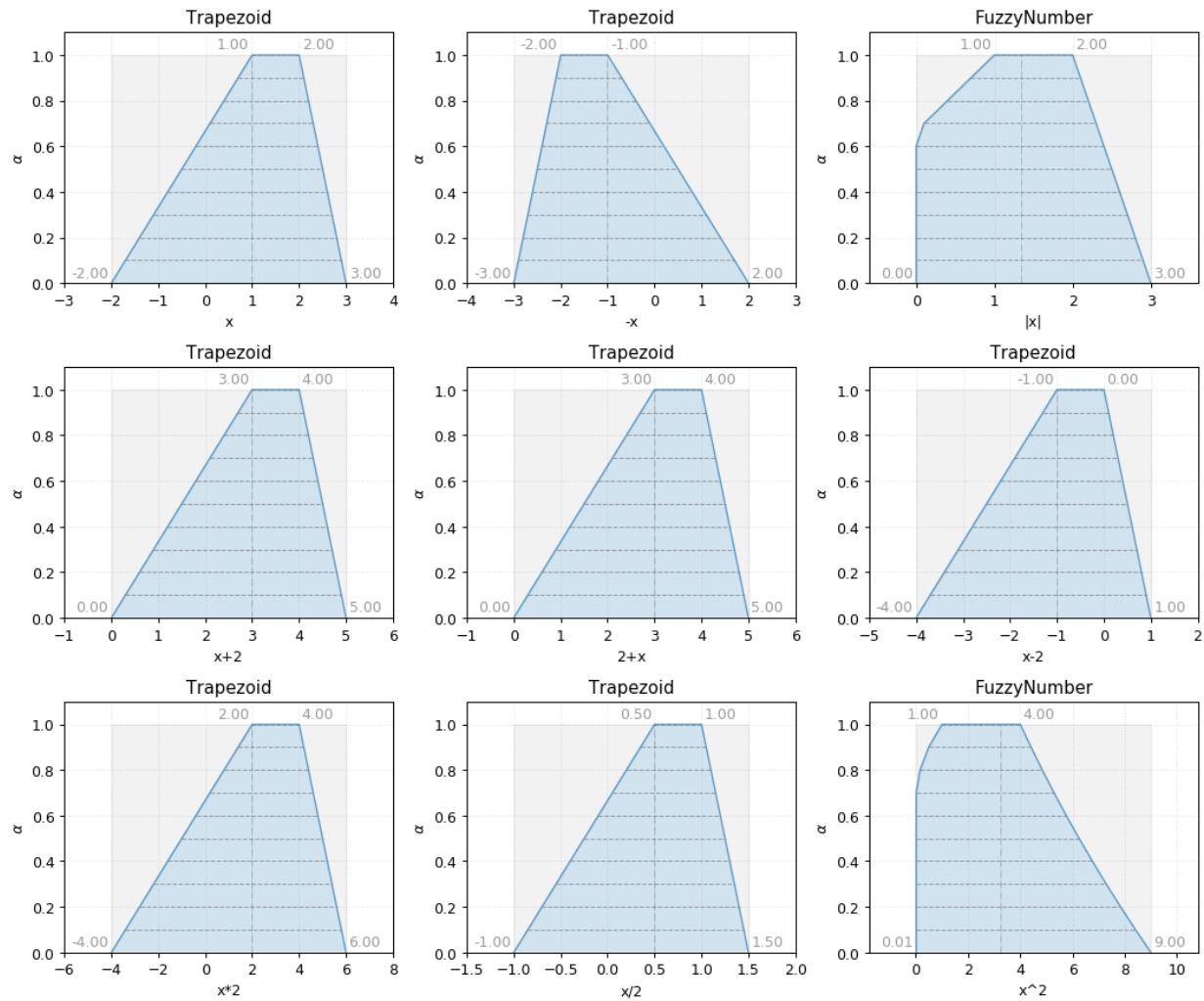


Fig. 6: Trapezoid fuzzy number operations

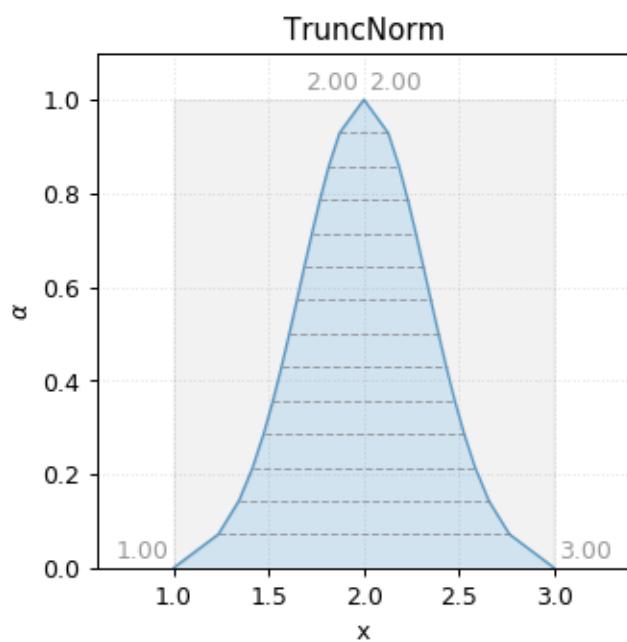


Fig. 7: TruncNorm fuzzy number

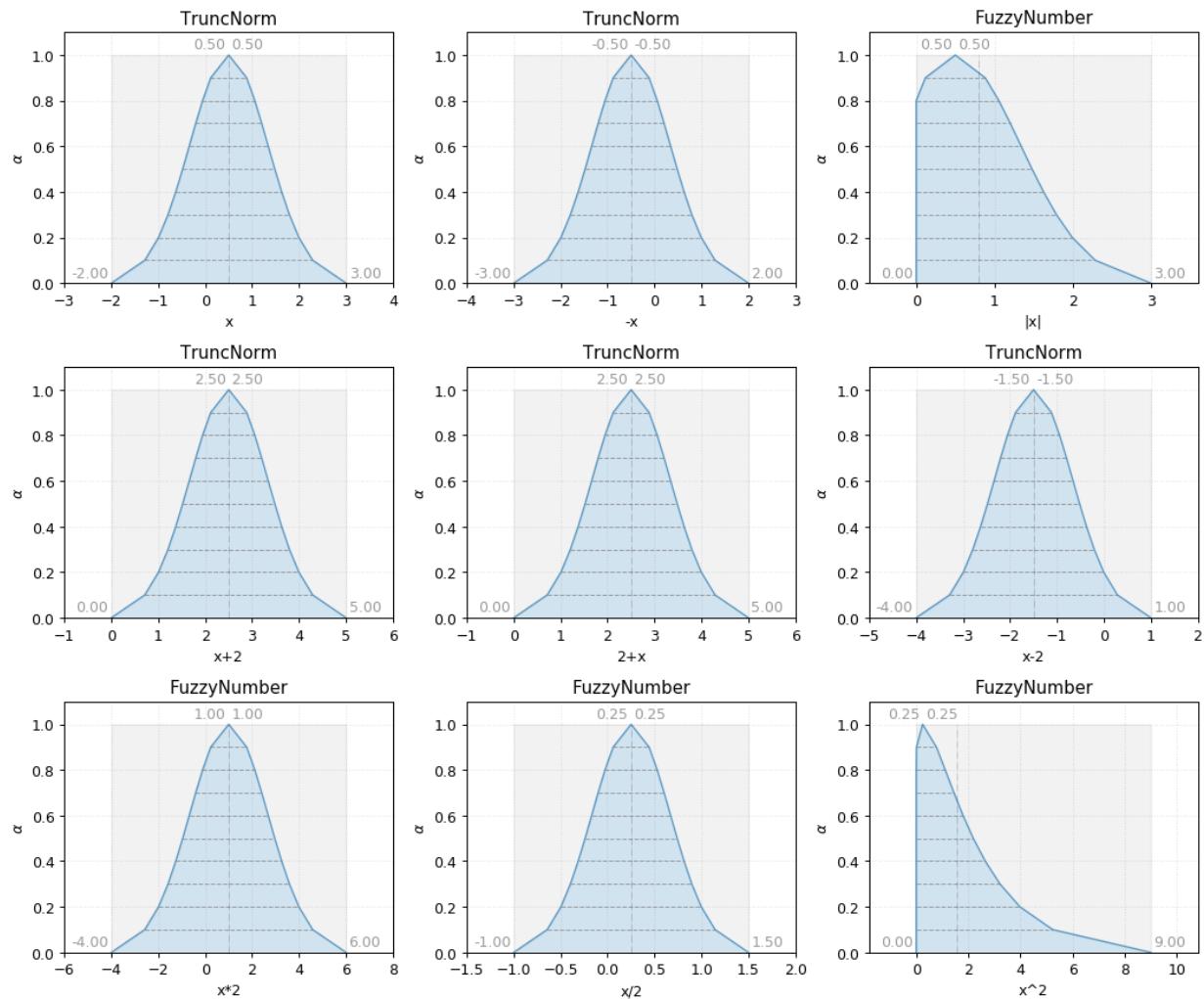


Fig. 8: TruncNorm fuzzy number operations

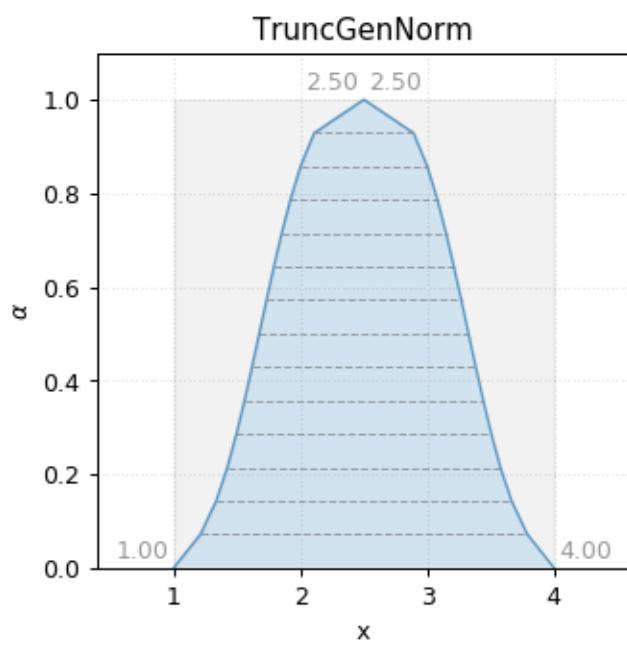


Fig. 9: TruncGenNorm fuzzy number

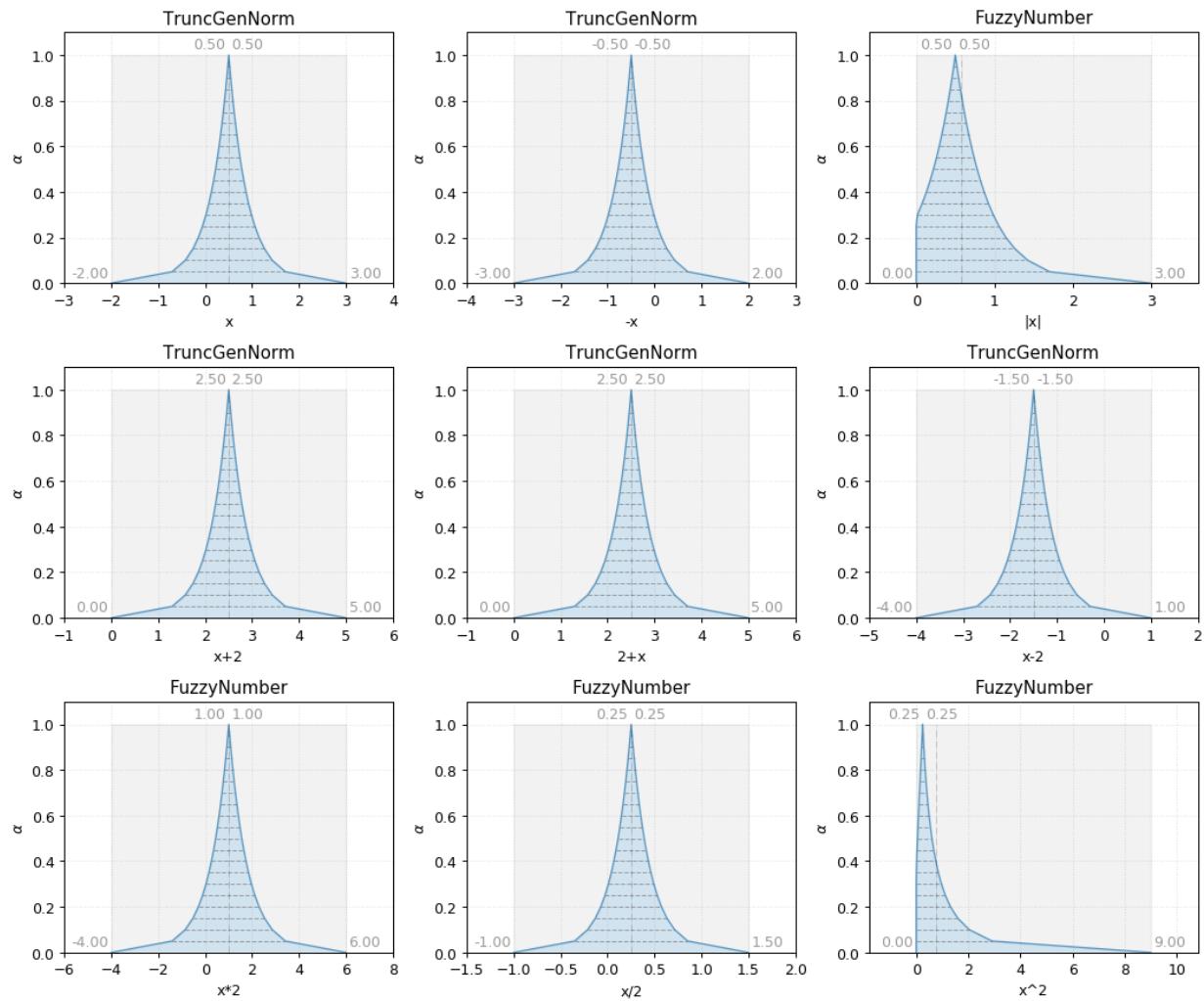


Fig. 10: TruncGenNorm fuzzy number operations

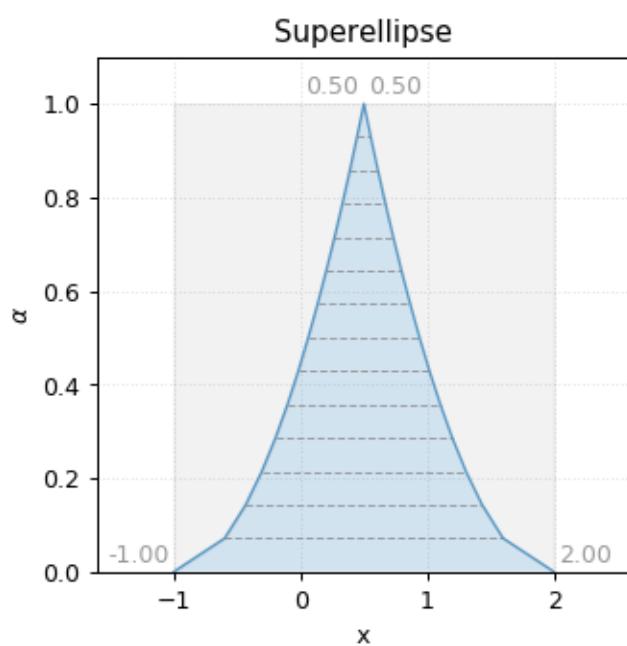


Fig. 11: Superellipse fuzzy number

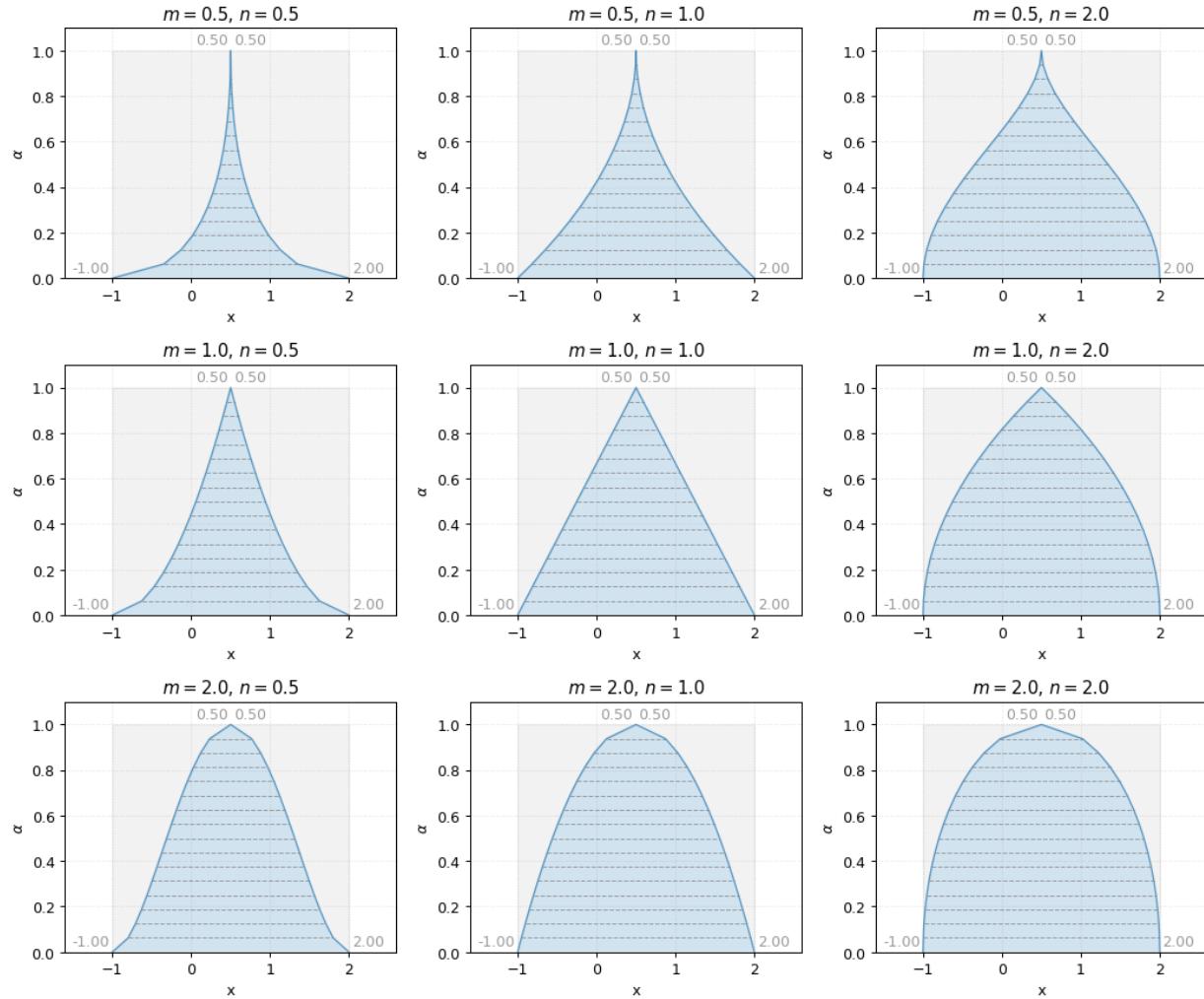


Fig. 12: Superellipse fuzzy number (variation m, n)

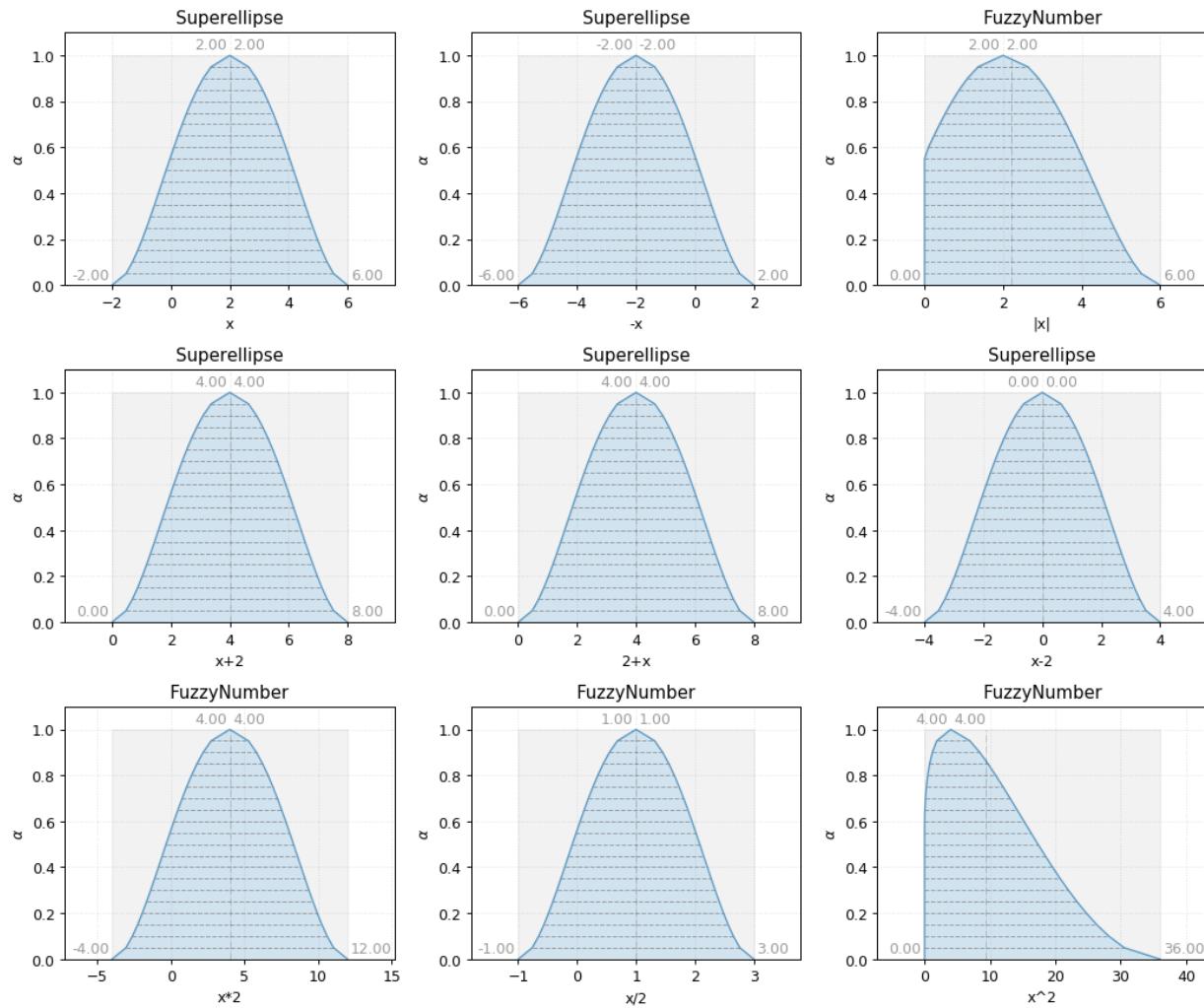


Fig. 13: Superellipse fuzzy number operations

CHAPTER 5

Plots

```
import phuzzy
from phuzzy.mpl import mix_mpl
import phuzzy.mpl.plots
x = phuzzy.TruncNorm(alpha0=[1, 2], name="x")
y = phuzzy.Triangle(alpha0=[3, 6], alpha1=[4], name="y")
mix_mpl(x)
x.plot(filepath="FuzzyNumber_plot.png")
```

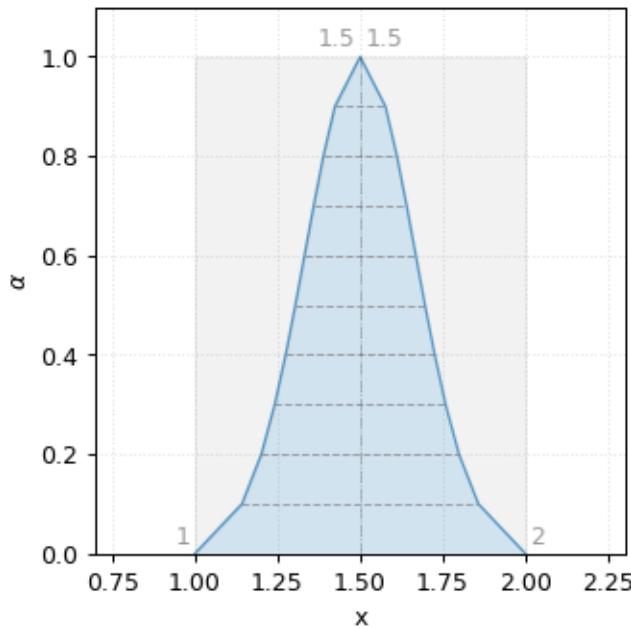


Fig. 1: x.plot()

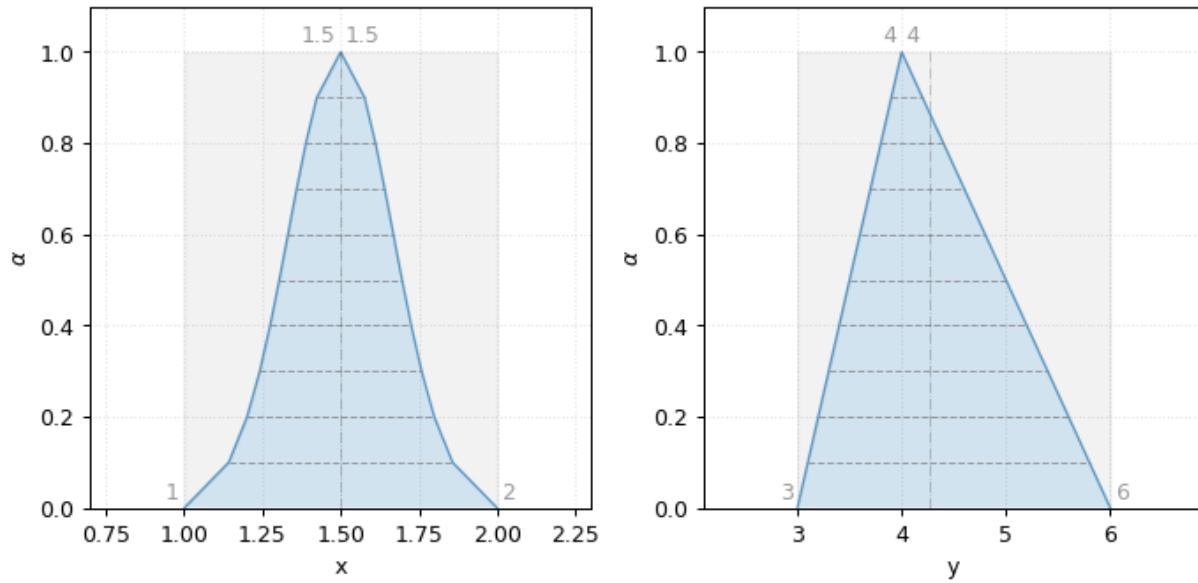


Fig. 2: fig, ax = phuzzy.mpl.plots.plot_xy(x, y)

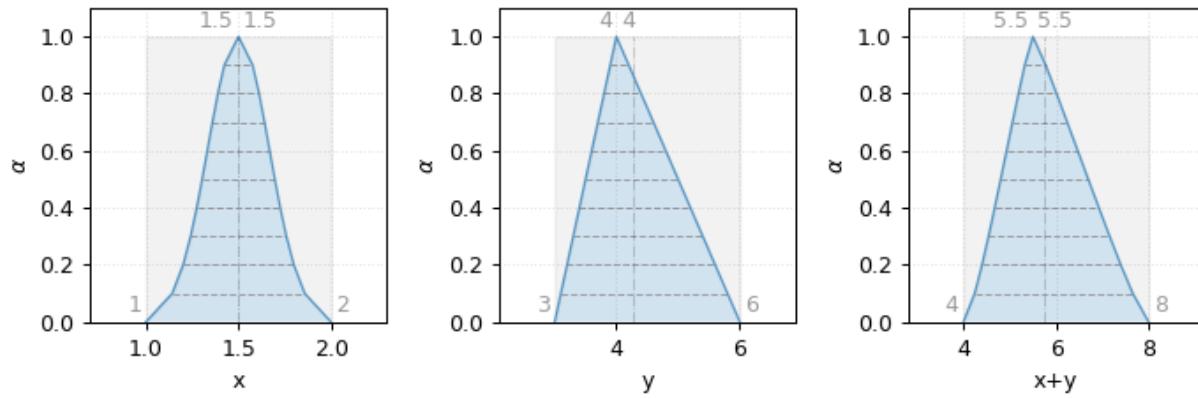


Fig. 3: fig, ax = phuzzy.mpl.plots.plot_xyz(x, y, x+y)

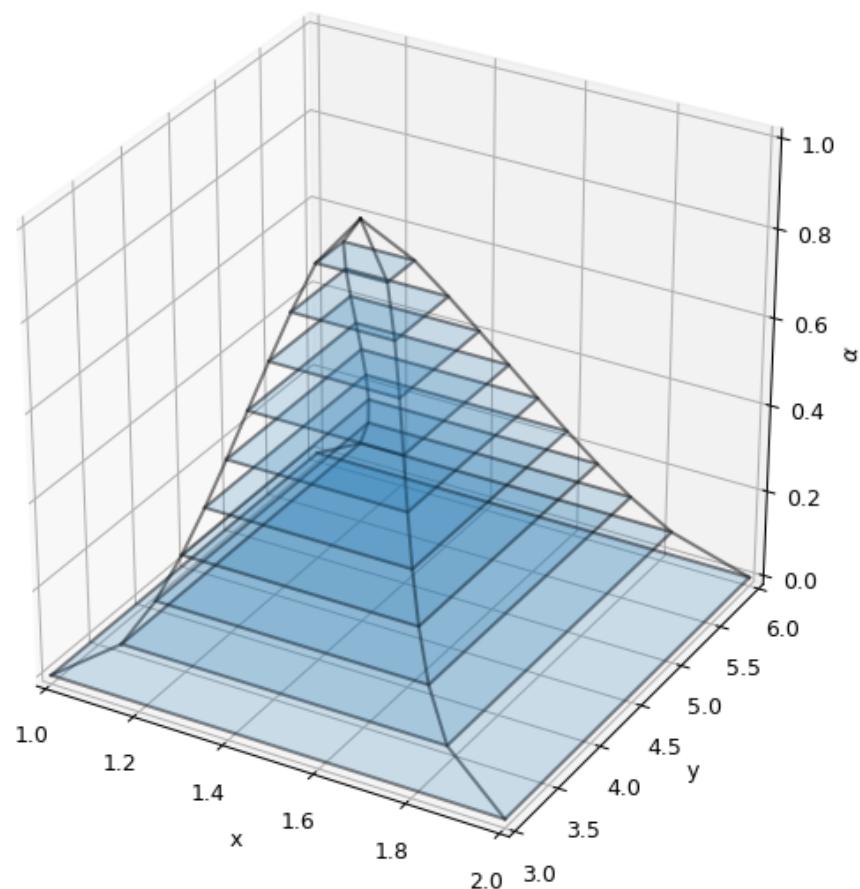


Fig. 4: fig, ax = phuzzy.mpl.plots.plot_3d(x, y)

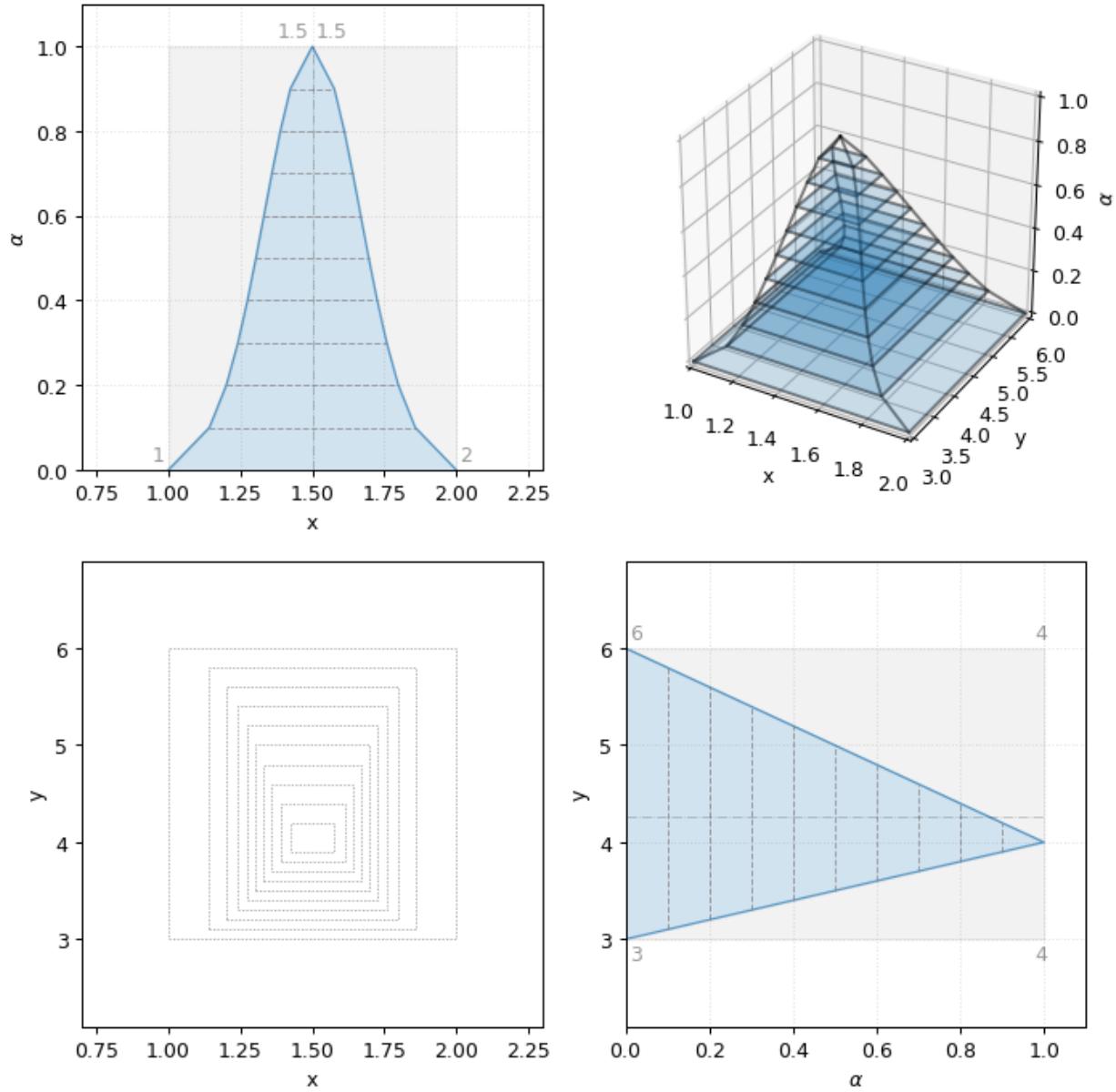


Fig. 5: fig, ax = phuzzy.mpl.plots.plot_xy_3d(x, y)

CHAPTER 6

Examples

6.1 Three-point bending

6.1.1 Simply supported beam with central load

What is the maximum deflection of a simple supported beam with central load, if there is an uncertainty of only 1% for all input parameter? The input parameter are load P, beam length L, beam width W, beam height H and young's modulus E.

$$P = 5 \text{ kN} \pm 1\%$$

$$L = 2 \text{ m} \pm 1\%$$

$$W = 50 \text{ mm} \pm 1\%$$

$$H = 100 \text{ mm} \pm 1\%$$

$$E = 30000 \text{ N/mm}^2 \pm 1\%$$

$$w(x) = \begin{cases} -\frac{Px(4x^2-3L^2)}{48EI}, & \text{for } 0 \leq x \leq \frac{L}{2} \\ \frac{P(x-L)(L^2-8Lx+4x^2)}{48EI}, & \text{for } \frac{L}{2} < x \leq L \end{cases}$$
$$w = w_{L/2} = \frac{PL^3}{48EI}$$
$$A = WH$$
$$I = WH^3$$

6.1.1.1 Code

```
import phuzzy as ph
number_of_alpha_levels = 31
```

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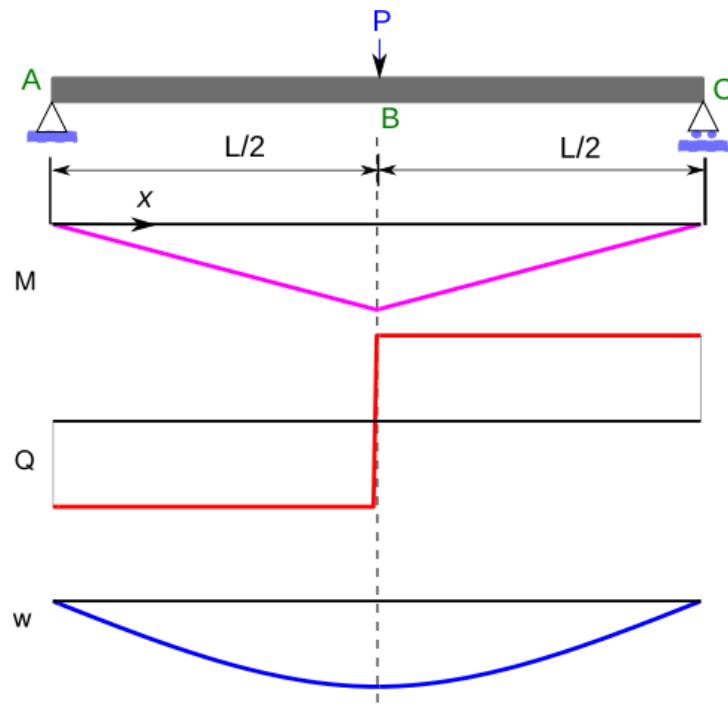


Fig. 1: Three point bending test [wikipedia.org]

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```
# load P
P0 = 5000. # N
dP = 0.01 * P0 # N
P = ph.Triangle(alpha0=[P0 - dP, P0 + dP], alpha1=[P0], name="P", number_of_alpha_
levels=number_of_alpha_levels)

# dimensions L, W, H
W0 = 50 # mm
H0 = 100 # mm
L0 = 2000 # mm

dW = 0.01 * W0 # mm
dH = 0.01 * H0 # mm
dL = 0.01 * L0 # mm

L = ph.Triangle(alpha0=[L0 - dL, L0 + dL], alpha1=[L0], name="L", number_of_alpha_
levels=number_of_alpha_levels)
W = ph.Triangle(alpha0=[W0 - dW, W0 + dW], alpha1=[W0], name="W", number_of_alpha_
levels=number_of_alpha_levels)
H = ph.Triangle(alpha0=[H0 - dH, H0 + dH], alpha1=[H0], name="H", number_of_alpha_
levels=number_of_alpha_levels)

# material

E0 = 30000. # N/mm2
dE = 0.1 * E0 # N/mm2
E = ph.TruncNorm(alpha0=[E0 - dE, E0 + dE], alpha1=[E0], name="E", number_of_alpha_
levels=number_of_alpha_levels)
```

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```

I0 = W0 * H0 ** 3 / 12.
w0 = P0 * L0 ** 3 / (48 * E0 * I0)

print("I0 = {:.4g} mm^4".format(I0))
# I0 = 4.167e+06 mm^4
print("w0 = {:.4g} mm".format(w0))
# w0 = 6.667 mm

I = W * H**3 / 12.
I.name = "I"
w = P * L ** 3 / (48 * E * I)
w.name = r"P L^3 / (48 EI)"

print("I = {} mm^4".format(I))
# I = FuzzyNumber(W*H^3/12.0:[[4002483.375, 4335850.041666667], [4166666.666666665, ↪4166666.666666665]]) mm^4

print("w = {} mm".format(w))
# w = FuzzyNumber(P*L^3/E*48*W*H^3/12.0:[[5.594629603627992, 8.024370049019725], [6. ↪66666666666667, 6.66666666666667]]) mm

w_mean = w.mean()
dw_l = w_mean - w.min()
dw_r = w.max() - w_mean
print("w = {:.4g} mm (- {:.4g})+ {:.4g})".format(w_mean, dw_l, dw_r))
# w = 6.703 mm (- 1.109)+ 1.321)
print("w = {:.4g} mm [{:.4g}, {:.4g}]".format(w_mean, w.min(), w.max()))
# w = 6.703 mm [5.595, 8.024]

```

6.1.1.2 Parameter

6.1.1.3 Results

- Source code ssb.py

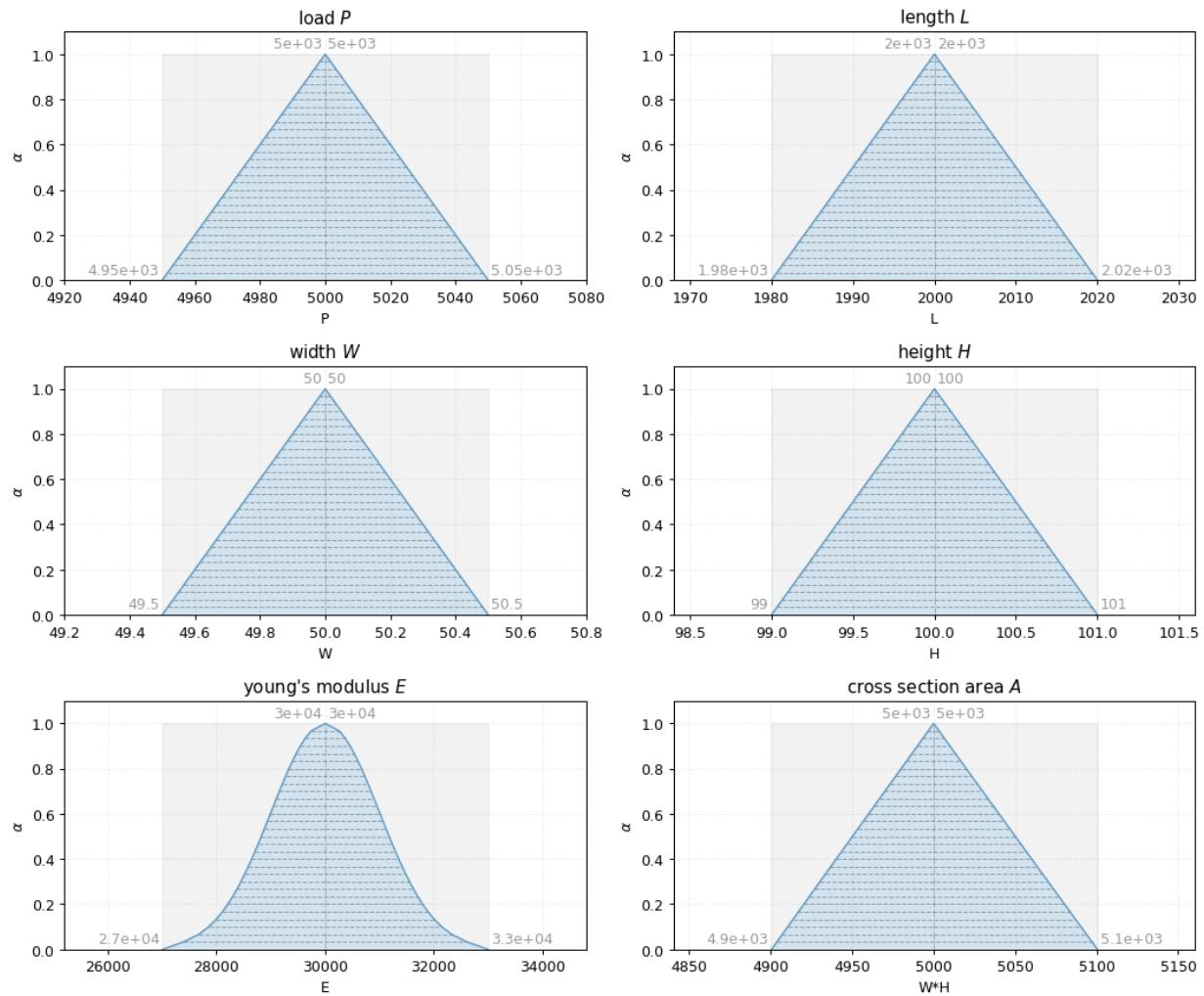


Fig. 2: used Parameter

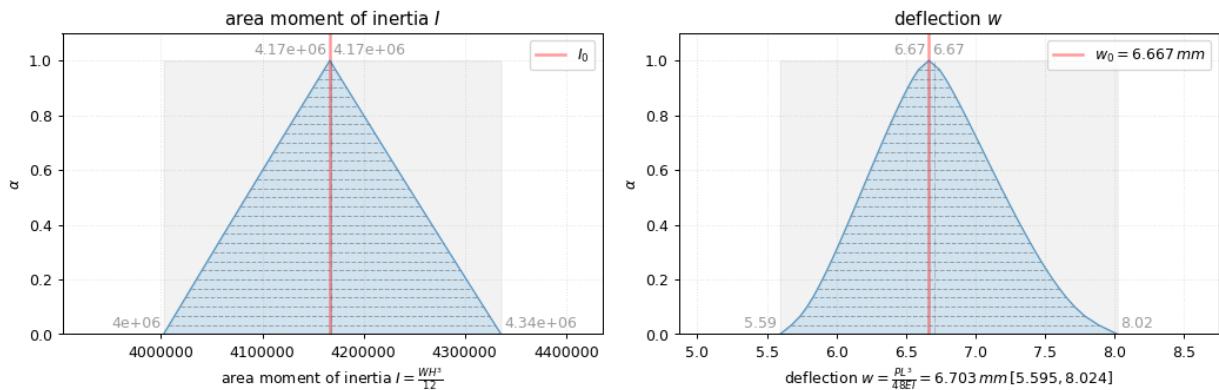


Fig. 3: results area moment of inertia I and deflections w

CHAPTER 7

phuzzy package

```
class phuzzy.Analysis(**kwargs)
    Bases: object

    __dict__ = dict_proxy({'add_designvar': <function add_designvar>, '__module__': 'phu
    __init__(**kwargs)
        Analysis(kwargs)

    __module__ = 'phuzzy'

    __repr__()
        x.__str__() <==> str(x)

    __str__() <==> str(x)

    __weakref__
        list of weak references to the object (if defined)

    add_designvar(designvar)
        add design variable to doe

            Parameters designvar – design variable

            Returns None

    add_designvars(designvars)
        add design variables to doe

            Parameters designvars – list of design variables

            Returns None

    designvars
        returns all design variables of doe

            Returns dict of designvars
```

7.1 phuzzy.shapes package

```
class phuzzy.shapes.FuzzyNumber(**kwargs)
Bases: object

convex fuzzy number

__abs__()
apply abs operator to a fuzzy number

    Parameters other – phuzzy.FuzzyNumber

    Returns fuzzy number

__add__(other)
adds a fuzzy number

    Parameters other – phuzzy.FuzzyNumber

    Returns fuzzy number

__contains__(other)
operator in

    Return type bool

    Returns True or False

__dict__ = dict_proxy({'cdf': <function cdf>, 'ppf': <function ppf>, 'get_shape': <function get_shape>})

__div__(other)
divide by a fuzzy number

    Parameters other – phuzzy.FuzzyNumber

    Returns fuzzy number

__eq__(other)
operation ==

    Return type bool

    Returns True or False

__gt__(other)
operation >

    Return type bool

    Returns True or False

__hash__ = None

__init__(**kwargs)
base fuzzy number

    Parameters kwargs –

__lt__(other)
operation <

    Returns True or False

__module__ = 'phuzzy.shapes'

__mul__(other)
multiply with a fuzzy number
```

Parameters `other` – phuzzy.FuzzyNumber

Returns fuzzy number

`__ne__(other)`
operation !=

Return type bool

Returns True or False

`__neg__()`
apply unary neg operator to a fuzzy number

Parameters `other` – phuzzy.FuzzyNumber

Returns fuzzy number

`__pow__(other)`
apply power of a fuzzy number

Parameters `other` – phuzzy.FuzzyNumber

Returns fuzzy number

`__radd__(other)`

`__rdiv__(other)`

`__repr__()` <==> `repr(x)`

`__rmul__(other)`

`__rpow__(other)`
apply exponent of a fuzzy number

Parameters `other` – phuzzy.FuzzyNumber

Returns fuzzy number

`__rsub__(other)`

`__str__()` <==> `str(x)`

`__sub__(other)`
subtract a fuzzy number

Parameters `other` – phuzzy.FuzzyNumber

Returns fuzzy number

`__truediv__(other)`
divide by a fuzzy number

Parameters `other` – phuzzy.FuzzyNumber

Returns fuzzy number

`__weakref__`
list of weak references to the object (if defined)

`abs()`
calculate absolute value

Returns FuzzyNumber

`alpha(x)`
get alpha from x

alpha0

row for alpha=0

alpha1

row for alpha=1

cdf (*x*, ***kwargs*)

Cumulative distribution function

Parameters

- **x** – x values
- **n** – number of integration points

Returns *y*

convert_df (*alpha_levels=None*, *zero=0*)

copy ()

return a copy

Returns copy of fuzzy number

defuzzification (*method='centroid'*)

defuzzification_alpha_one ()

defuzzification

$$(\text{alpha1}_r + \text{alpha1}_l)/2$$

defuzzification_centroid ()

defuzzification center of gravity

defuzzification_centroid2 ()

defuzzification center of gravity

defuzzification_mean ()

defuzzification mean with discrete values

defuzzification_p50 ()

defuzzification mean my means of ppf(0.5)

df

number of alpha levels

discretize (*alpha0*, *alpha1*, *alpha_levels*)

discretize shape function

Parameters

- **alpha0** – range at alpha=0
- **alpha1** – range at alpha=1
- **alpha_levels** – number of alpha levels

Returns None

export_csv (*filepath=None*)

export alpha levels to csv

Parameters **filepath** – csv file path

Returns

```

classmethod from_data(**kwargs)
    instantiate fuzzy number from attributes

    Parameters kwargs –
    Return type phuzzy.FuzzyNumber or derived object
    Returns fuzzy number

classmethod from_results(df_res, name=None, number_of_alpha_levels=11)
    create FuzzyNumber from DataFrame("alpha", "res")

    Parameters df – DataFrame with columns=["alpha", "res"]
    Returns FuzzyNumber

classmethod from_str(s)
    deserialize fuzzy number to string

    Returns fuzzy number string

get_01
    get alpha=0 and alpha=1 values

    Returns [[a0_l, a0_r], [a1_l, a1_r]]

get_01_str
    get alpha=0 and alpha=1 values

    Returns [[a0_l, a0_r], [a1_l, a1_r]]

get_alpha_from_value(x)
    get alpha values from given x values

    Parameters x – x values
    Returns alpha values

get_shape()
    get shape dataframe

    Returns pandas.DataFrame(columns=["alpha", "x"])

has_zero()
    is zero in range

    Return type bool
    Returns True od False

import_csv(fh)
    load alpha levels from csv

    Parameters fh – csv file path or file handle
    Returns alpha level dataframe

make_convex()
    make fuzzy number convex

    Returns None

max()
    maximal

    Return type float
    Returns max value of df

```

mean()
mean value

Return type float

Returns mean value

min()
minimum

Return type float

Returns min value of df

number_of_alpha_levels
number of alpha levels

pdf(x)
Probability density function

Parameters x – x values

Returns

ppf(x, **kwargs)
Percent point function (inverse of cdf-percentiles).

Parameters

- x – x values
- n – number of integration points

Returns y

rvs(size, seed=None)
Sample points according membership function

Parameters size – number of sample points

Returns sample points

to_str()
serialize fuzzy number to string

Returns fuzzy number string

update(alpha0=None, alpha1=None, alpha_levels=None)

class phuzzy.shapes.Trapezoid(**kwargs)

Bases: *phuzzy.shapes.FuzzyNumber*

triange fuzzy number

__init__(kwargs)**
base fuzzy number

Parameters kwargs –

__module__ = 'phuzzy.shapes'

cdf(x, **kwargs)
Cumulative distribution function

Parameters

- x – x values

- **n** – number of integration points

Returns y

discretize(*alpha0, alpha1, alpha_levels*)
discretize shape function

Parameters

- **alpha0** – range at alpha=0
- **alpha1** – range at alpha=1
- **alpha_levels** – number of alpha levels

Returns None

pdf(*x*)

Parameters **x** –

Returns

to_str()

serialize fuzzy number to string

Returns fuzzy number string

class phuzzy.shapes.Triangle(***kwargs*)
Bases: *phuzzy.shapes.FuzzyNumber*

triangle fuzzy number

__init__(***kwargs*)
base fuzzy number

Parameters **kwargs** –

__module__ = 'phuzzy.shapes'

cdf(*x, **kwargs*)
Cumulative distribution function

Parameters

- **x** – x values
- **n** – number of integration points

Returns y

discretize(*alpha0, alpha1, alpha_levels*)
discretize shape function

Parameters

- **alpha0** – range at alpha=0
- **alpha1** – range at alpha=1
- **alpha_levels** – number of alpha levels

Returns None

classmethod from_data(***kwargs*)
instantiate fuzzy number from attributes

Parameters **kwargs** –

Return type phuzzy.FuzzyNumber or derived object

Returns fuzzy number

pdf(*x*)
https://en.wikipedia.org/wiki/Triangular_distribution

to_str()
serialize fuzzy number to string

Returns fuzzy number string

class phuzzy.shapes.Uniform(**kwargs)
Bases: *phuzzy.shapes.FuzzyNumber*

triangle fuzzy number

__init__(**kwargs)
base fuzzy number

Parameters **kwargs** –

__module__ = 'phuzzy.shapes'

cdf(*x*, **kwargs)
Cumulative distribution function

Parameters

- **x** – x values
- **n** – number of integration points

Returns *y*

discretize(*alpha0*, *alpha1*, *alpha_levels*)
discretize shape function

Parameters

- **alpha0** – range at alpha=0
- **alpha1** – range at alpha=1
- **alpha_levels** – number of alpha levels

Returns None

pdf(*x*)
[https://en.wikipedia.org/wiki/Uniform_distribution_\(continuous\)](https://en.wikipedia.org/wiki/Uniform_distribution_(continuous))

to_str()
serialize fuzzy number to string

Returns fuzzy number string

7.1.1 phuzzy.shapes.superellipse module

superelliptic fuzzy number

```
Superellipse(alpha0=[-1, 2], alpha1=None, m=1, n=.5, number_of_alpha_levels=15)
```

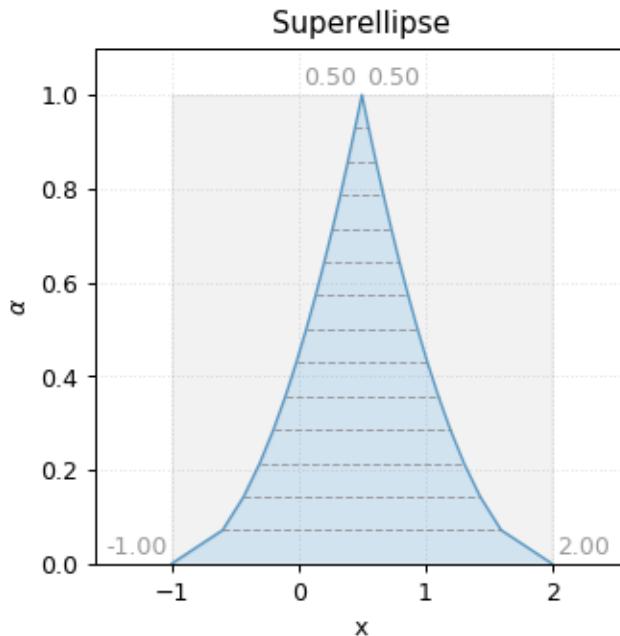


Fig. 1: Superellipse fuzzy number

```

class phuzzy.shapes.superellipse.Superellipse(**kwargs)
    Bases: phuzzy.shapes.FuzzyNumber

    superelliptic fuzzy number

    __init__(**kwargs)
        superelliptic fuzzy number

    Parameters kwargs –
        Superellipse(alpha0=[1, 2], alpha1=None, m=2, n=None, number_of_alpha_
        ↪levels=17)
    module = 'phuzzy.shapes.superellipse'

    discretize(alpha0, alpha1, alpha_levels)
        discretize shape function

    Parameters
        • alpha0 – range at alpha=0
        • alpha1 – range at alpha=1
        • alpha_levels – number of alpha levels

    Returns None

    classmethod from_str(s)
        instantiate a fuzzy number from string

    Parameters s –
    Return type phuzzy.FuzzyNumber

    Returns fuzzy number

```

shape(*x*)
shape function

Parameters *x* (array or float) – *x* values

Returns *y* values

to_str()

serialize fuzzy number to string

Return type str

Returns fuzzy string

7.1.2 phuzzy.shapes.truncnorm module

Normal distributed membership function

```
TruncNorm(alpha0=[1, 3], alpha1=None, number_of_alpha_levels=15)
```

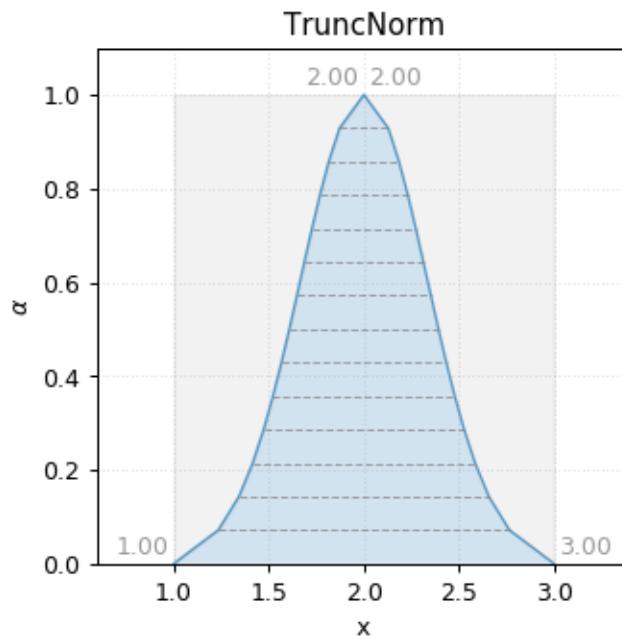


Fig. 2: TruncNorm fuzzy number

```
TruncGenNorm(alpha0=[1, 4], alpha1=None, number_of_alpha_levels=15, beta=5)
```

class phuzzy.shapes.truncnorm.TruncGenNorm(**kwargs)

Bases: *phuzzy.shapes.FuzzyNumber*

Truncated generalized normal distributed membership function

__init__(**kwargs)

create a TruncNorm object

Parameters *kwargs* –

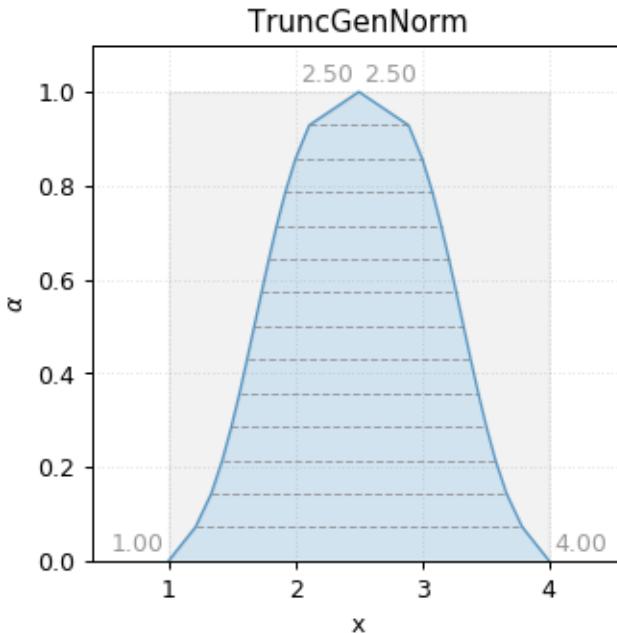


Fig. 3: TruncGenNorm fuzzy number

```
TruncGenNorm(alpha0=[1, 3], alpha1=None, number_of_alpha_levels=17, beta=3)
```

__module__ = 'phuzzy.shapes.truncnorm'
discretize(*alpha0*, *alpha1*, *alpha_levels*)
 discretize shape function

Parameters

- **alpha0** – range at alpha=0
- **alpha1** – range at alpha=1
- **alpha_levels** – number of alpha levels

Returns None**distr****loc****mean****scale****std**

class phuzzy.shapes.truncnorm.**TruncNorm**(***kwargs*)
 Bases: *phuzzy.shapes.FuzzyNumber*

Normal distributed membership function

__init__(***kwargs*)
 create a TruncNorm object

Parameters **kwargs** –

```
TruncNorm(alpha0=[1, 3], alpha1=None, number_of_alpha_levels=17)

__module__ = 'phuzzy.shapes.truncnorm'

discretize(alpha0, alpha1, alpha_levels)
    discretize shape function

    Parameters
        • alpha0 – range at alpha=0
        • alpha1 – range at alpha=1
        • alpha_levels – number of alpha levels

    Returns None

distr
    calculate truncated normal distribution

    Returns distribution object

loc
    mean value

    Return type float
    Returns mean value aka location

mean
    mean value

    Return type float
    Returns mean value aka location

scale
    standard deviation

    Return type float
    Returns standard deviation

std
    standard deviation

    Return type float
    Returns standard deviation
```

7.2 phuzzy.mpl module

```
class phuzzy.mpl.FuzzyNumber(**kwargs)
Bases: phuzzy.shapes.FuzzyNumber, phuzzy.mpl.MPL_Mixin

Uniform fuzzy number with matplotlib mixin

__init__(**kwargs)
    base fuzzy number

    Parameters kwargs –
__module__ = 'phuzzy.mpl'
```

```
class phuzzy.mpl.MPL_Mixin

    __module__ = 'phuzzy.mpl'

    plot(ax=None, filepath=None, show=False, xlim=None, labels=True, title=False, ppf=None)
        plots fuzzy number with mpl

    vplot(ax=None, filepath=None, show=False, xlim=None, labels=True, title=False, ppf=None)
        plots fuzzy number with mpl

class phuzzy.mpl.Superellipse(**kwargs)
    Bases: phuzzy.shapes.superellipse.Superellipse, phuzzy.mpl.MPL_Mixin
    Superellipse fuzzy number with matplotlib mixin

    __init__(**kwargs)
        superelliptic fuzzy number

    Parameters kwargs –

        Superellipse(alpha0=[1, 2], alpha1=None, m=2, n=None, number_of_alpha_
        ↪levels=17)
```

```
    __module__ = 'phuzzy.mpl'

class phuzzy.mpl.Trapezoid(**kwargs)
    Bases: phuzzy.shapes.Trapezoid, phuzzy.mpl.MPL_Mixin
    Trapezoid fuzzy number with matplotlib mixin

    __init__(**kwargs)
        base fuzzy number

    Parameters kwargs –

    __module__ = 'phuzzy.mpl'

class phuzzy.mpl.Triangle(**kwargs)
    Bases: phuzzy.shapes.Triangle, phuzzy.mpl.MPL_Mixin
    Triangle fuzzy number with matplotlib mixin

    __init__(**kwargs)
        base fuzzy number

    Parameters kwargs –

    __module__ = 'phuzzy.mpl'

class phuzzy.mpl.TruncGenNorm(**kwargs)
    Bases: phuzzy.shapes.truncnorm.TruncGenNorm, phuzzy.mpl.MPL_Mixin
    Truncates general normal fuzzy number with matplotlib mixin

    __init__(**kwargs)
        create a TruncNorm object

    Parameters kwargs –

        TruncGenNorm(alpha0=[1, 3], alpha1=None, number_of_alpha_levels=17, beta=3)
```

```
    __module__ = 'phuzzy.mpl'
```

```
class phuzzy.mpl.TruncNorm(**kwargs)
Bases: phuzzy.shapes.truncnorm.TruncNorm, phuzzy.mpl.MPL_Mixin

TruncNorm fuzzy number with matplotlib mixin

__init__(**kwargs)
    create a TruncNorm object

    Parameters kwargs -
        TruncNorm(alpha0=[1, 3], alpha1=None, number_of_alpha_levels=17)

__module__ = 'phuzzy.mpl'

class phuzzy.mpl.Uniform(**kwargs)
Bases: phuzzy.shapes.Uniform, phuzzy.mpl.MPL_Mixin

Uniform fuzzy number with matplotlib mixin

__init__(**kwargs)
    base fuzzy number

    Parameters kwargs -
        __module__ = 'phuzzy.mpl'

phuzzy.mpl.extend_instance(obj, cls)
    Apply mixins to a class instance after creation

phuzzy.mpl.mix_mpl(obj)
```

CHAPTER 8

Contributing

Contributions are welcome, and they are greatly appreciated! Every little bit helps, and credit will always be given. You can contribute in many ways:

8.1 Types of Contributions

8.1.1 Report Bugs

Report bugs at <https://github.com/lepy/phuzzy/issues>.

If you are reporting a bug, please include:

- Your operating system name and version.
- Any details about your local setup that might be helpful in troubleshooting.
- Detailed steps to reproduce the bug.

8.1.2 Fix Bugs

Look through the GitHub issues for bugs. Anything tagged with “bug” and “help wanted” is open to whoever wants to implement it.

8.1.3 Implement Features

Look through the GitHub issues for features. Anything tagged with “enhancement” and “help wanted” is open to whoever wants to implement it.

8.1.4 Write Documentation

phuzzy could always use more documentation, whether as part of the official phuzzy docs, in docstrings, or even on the web in blog posts, articles, and such.

8.1.5 Submit Feedback

The best way to send feedback is to file an issue at <https://github.com/lepy/phuzzy/issues>.

If you are proposing a feature:

- Explain in detail how it would work.
- Keep the scope as narrow as possible, to make it easier to implement.
- Remember that this is a volunteer-driven project, and that contributions are welcome :)

8.2 Get Started!

Ready to contribute? Here's how to set up *phuzzy* for local development.

1. Fork the *phuzzy* repo on GitHub.

2. Clone your fork locally:

```
$ git clone git@github.com:your_name_here/phuzzy.git
```

3. Install your local copy into a virtualenv. Assuming you have `virtualenvwrapper` installed, this is how you set up your fork for local development:

```
$ mkvirtualenv phuzzy
$ cd phuzzy/
$ python setup.py develop
```

4. Create a branch for local development:

```
$ git checkout -b name-of-your-bugfix-or-feature
```

Now you can make your changes locally.

5. When you're done making changes, check that your changes pass flake8 and the tests, including testing other Python versions with tox:

```
$ flake8 phuzzy tests
$ python setup.py test or py.test
$ tox
```

To get flake8 and tox, just pip install them into your virtualenv.

6. Commit your changes and push your branch to GitHub:

```
$ git add .
$ git commit -m "Your detailed description of your changes."
$ git push origin name-of-your-bugfix-or-feature
```

7. Submit a pull request through the GitHub website.

8.3 Pull Request Guidelines

Before you submit a pull request, check that it meets these guidelines:

1. The pull request should include tests.
2. If the pull request adds functionality, the docs should be updated. Put your new functionality into a function with a docstring, and add the feature to the list in README.rst.
3. The pull request should work for Python 2.7, 3.4, 3.5 and 3.6, and for PyPy. Check https://travis-ci.org/lepy/phuzzy/pull_requests and make sure that the tests pass for all supported Python versions.

8.4 Tips

To run a subset of tests:

```
$ py.test tests.test_phuzzy
```

8.5 Deploying

A reminder for the maintainers on how to deploy. Make sure all your changes are committed (including an entry in HISTORY.rst). Then run:

```
$ git push  
$ git push --tags
```

Travis will then deploy to PyPI if tests pass.

CHAPTER 9

Credits

9.1 Development Lead

- Lepy <lepy@mailbox.org>

9.2 Contributors

None yet. Why not be the first?

CHAPTER 10

History

10.1 0.4.0 (2018-04-13)

- First release on PyPI.

10.2 0.5.0 (2018-04-16)

- rename FuzzyNumber.df.columns = [“alpha”, “l”, “r”]
- add operators __add__
- add operators __sub__
- add operators __mul__
- add operators __div__

10.3 0.6.0 (2018-04-19)

- add operators __radd__, __rsub__, __rmul__, __rdiv__, __truediv__
- add operators __neg__, __abs__, __min__, __max__, __mean__
- add operators __lt__, __gt__, __eq__, __contain__

10.4 0.7.0 (2018-04-24)

- add plots
- add approximated function evaluation

lsdyna

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